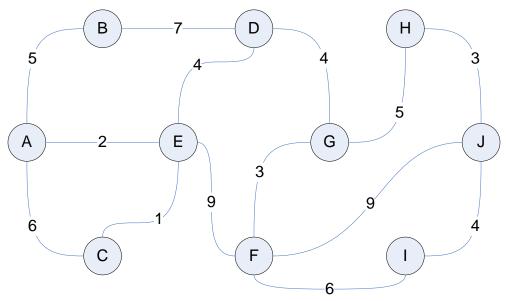
First name: _____ Last name: _____

ID: _____

Total Marks: _____ out of 10

Question 1 [4 marks]

Consider the network below. For each link a cost is shown. Assume the links are bi-directional, and the costs are identical in both directions.



The following routing table is created from a routing algorithm for the entire network.

		From Node									
		А	В	С	D	E	F	G	Н	Ι	J
To Node	А	-	А	Е	E	А	E	D	G	F	Н
	В	В	-	А	В	А	G	D	G	F	Н
	С	Е	А	-	Е	С	Е	D	G	F	Н
	D	Е	D	Е	-	D	G	D	G	F	Н
	Е	Е	А	Е	Е	-	Е	D	G	F	Н
	F	Е	D	Е	G	F	-	F	G	F	F
	G	Е	D	Е	G	D	G	-	G	F	Н
	Н	Е	D	Е	G	D	G	Н	-	J	Н
	Ι	Е	D	Е	G	F	Ι	F	J	-	Ι
	J	Е	D	Е	G	F	J	Н	J	J	-

a) What path is taken to send a packet from E to J [1.5 mark]?

Path:

- b) What routing algorithm was used to create the data in the routing table (circle one) [1 mark]:
 - a. Dijsktra's
 - b. Bellman-Ford
 - c. None of the above
- c) Explain your answer to part (b). [1.5 mark]

Question 2 [6 marks]

True or False:

- a) PDH, SDH and SONET are network technologies that use Synchronous Time Division Multiplexing T / F
- b) Frame Relay and the Internet Protocol both use virtual circuit packet switching.

T / F

- c) Datagram packet switching requires a header to be added to each packet; virtual circuit packet switching *does not* add a header to each packet. T / F
- d) Packets may arrive out of order in datagram packet switching networks.

T / F

- e) If the network is overloaded, a connection may be blocked in a circuit switched network; but in a datagram packet switched network, overload leads to higher packet delay. T / F
- f) Random routing generates less overhead than flooding, but will not always send a packet over the path with least number of hops. T / F